

Albert Kim

Interaction Design + Frontend Development

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SKILLS

Design Research
Information Architecture
Wireframing / Sketch
Rapid Prototyping
Usability
Interaction Design
Typography / Visual Design
JavaScript
jQuery
Aurelia / Ampersand
Test Driven Development(TDD)
HTML5 / CSS3 / LESS / SASS
Node.js
NPM / JSPM
Grunt / Gulp
PHP
Photoshop / Illustrator / InDesign
After Effects
openFrameworks (C++)
Objective-C
Processing
Arduino
Photography / Film
Drawing

ACCOMPLISHMENTS

Dolphinity World Festival
June 2015, Tenerife, Canary Islands
"Mind Mirror"

RE-NEW Digital Arts Festival 2013
November 2013, Copenhagen, DN
Edward Shanken, Curator
"Mind Mirror"

Graduate Dean's Scholarship
Parsons The New School For Design
Sept 2012 - May 2014

EXPERIENCE

Yola, San Francisco, CA

UX/UI + Web Application Engineer, Nov 2014 - Present

- Research user demographics. Develop profiles and scenarios.
- Create information architecture and wireframes for the product tool, responsive solutions, onboarding, and upsells.
- Create UI: branding, typography, color, grid layouts, icons, animations.
- Conduct user tests with interactive mockups
- Build applications: JS, Ampersand(MVC), Backbone, Promises, TDD, jQuery, HTML5, LESS, PHP, Django
- Implement and maintain applications through a complex infrastructure involving local workflows and remote environments.

Good Drones, New York, NY

UX/UI + Full Stack Development, Jul 2015 - Present

- Research emerging drone market. Develop profiles and scenarios.
- Engineer prototype web application

Part & Sum, New York, NY

Full Stack Development + Usability Design (Freelance), Aug 2014 - Oct 2014

- Build application prototype: HTML5, CSS, JavaScript, LAMP, AWS
- Iterate and refine via user tests

PicnicHealth, San Francisco, CA

UX/UI (Freelance), Jul 2014 - Aug 2014

- Research usability scenarios for physicians and chronic medical patients
- Create wireframes for the user interface
- Create UI: Typography, layout, icons, color
- Build prototypes: HTML5, CSS3 (LESS)

Studio E. Genevieve, New York, NY

Interaction Design + Development Intern, Jan 2014 - May 2014

- Collaborate on wireframes, interactive concepts and visual design
- Website development: HTML5, CSS3, JavaScript

Parsons The New School For Design, New York, NY

Teaching for Visual/Imaging, Sept 2013 - Jun 2014

- Instruct undergraduates on drawing systems, visual form, color theory, visual concepts, Adobe CC, and photography.
- Execute live demos, digital media lessons, class critique and one on one engagement with student work.
- Develop video tutorials on photography and Adobe CC.

Thesis Show Curation & Symposium Committee Member, 2014

- Create taxonomy and curate project spaces for the 2014 Parsons MFADT Thesis show. Organize the Thesis Symposium.

Jeff Koons LLC, New York, NY

Studio Assistant, Jan 2007 - Mar 2011

- Execute large scale representational paintings, ranging from \$1 million to \$3 million, for exhibition and high-profile buyers.

EDUCATION

Parsons The New School For Design, New York, NY

Master of Fine Arts, Design & Technology, Sept 2012 - May 2014

School of Visual Arts, New York, NY

Continuing Ed, Graphic Design, Sept 2011 - May 2012

Art Center College of Design, Pasadena, CA

Bachelor of Fine Arts, Illustration, Sept 2001 - Dec 2005